



# Adaptive algorithms for efficient content management in social networks

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- **Community-based services**
  - Social networking: support for user interaction be the killer of future Web
  - **Rich-media** content
  - Presence of **Mobile** User access
- **Workload evolution in the next four years**
  - Computational demand will grow **faster** than CPU power (Moore's Law)

# Motivations for content management



- **Content management**

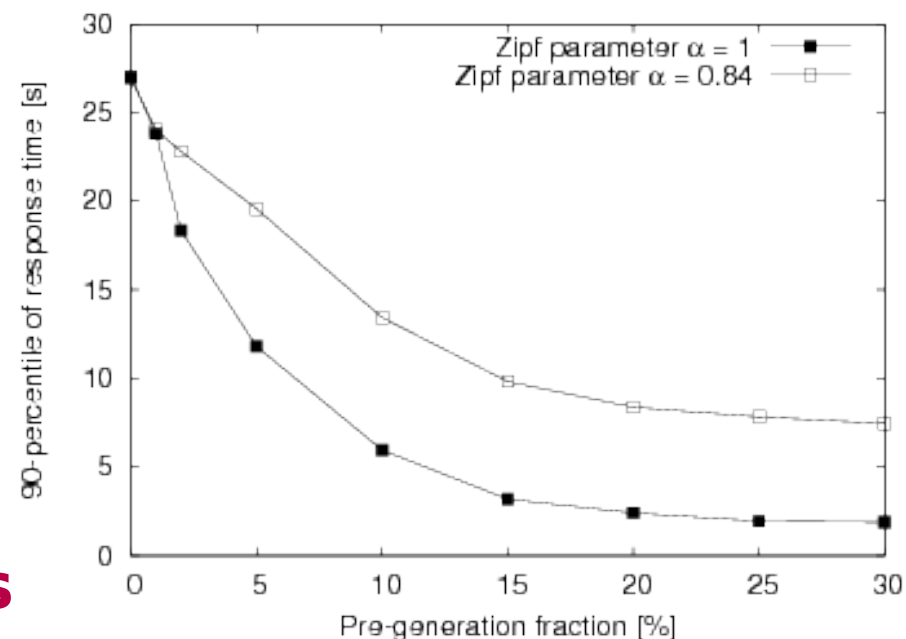
- Content replication
- Caching
- CDN delivery
- Resource pre-generation

- **→ Need to identify the Hot set of popular resources**

- Variability in workload characteristics
- Rapid variations in access patterns
- Workload dynamics related to social interactions

- **→ Need for algorithms providing early and fast detection of popular resources.**

- **→ Stable performance are not an optional**



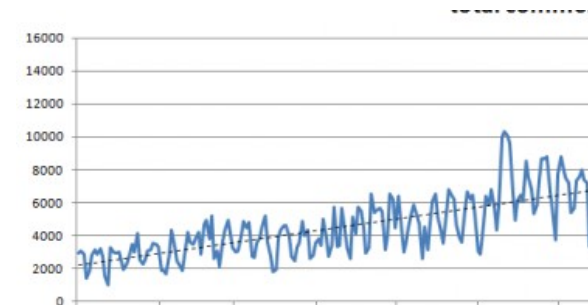
# Hot set identification



- **The algorithm must identify the most popular resources (Hot set)**
  - Hot set is evaluated periodically with interval  $\Delta t$
  - Hot set resources will receive the highest number of accesses in the interval  $[t, t+\Delta t]$

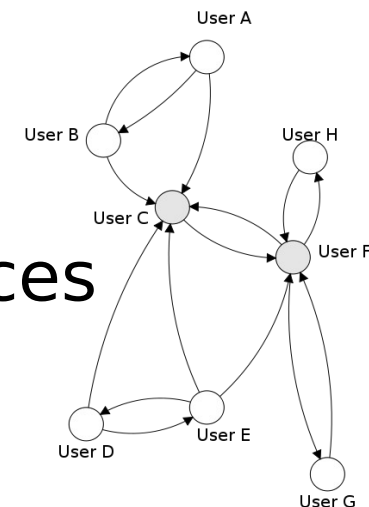
- **Predictive-based algorithm**

- Evaluates past access patterns and uses a simple predictor to forecast future accesses



- **Social-based algorithm**

- Evaluates number of incoming social links
- High connection degree  $\rightarrow$  popular resources



- **Combination of approaches**

- $\rightarrow$  must merge heterogeneous information

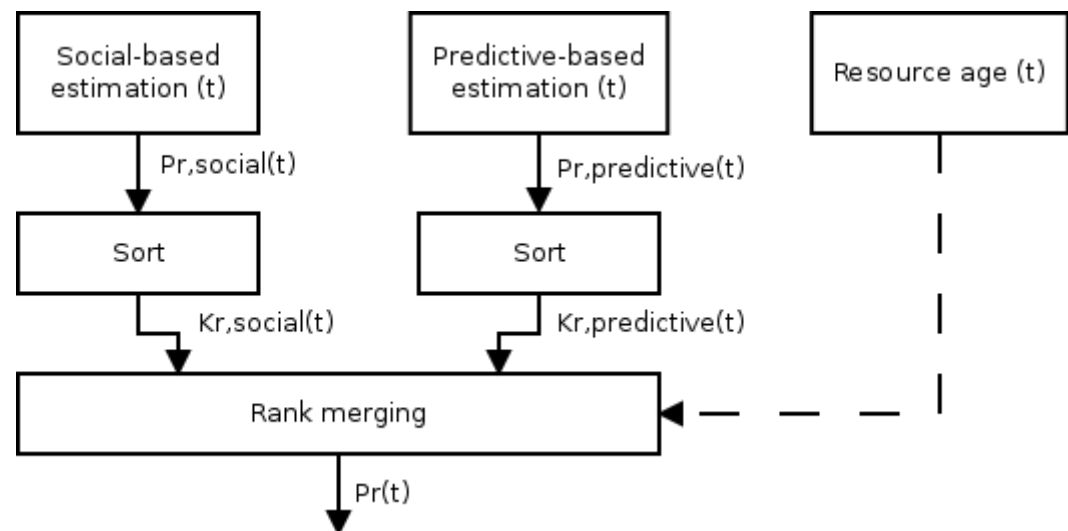


- **Proposal: novel algorithms that merge access pattern prediction and social information**
  - Rank-age
  - Linear-adaptive
  - Rank-adaptive
- **Use of adaptive techniques that takes into account workload characteristics**
- **Comparison with existing solutions**
  - social- and predictive-based

# Rank-Age algorithm



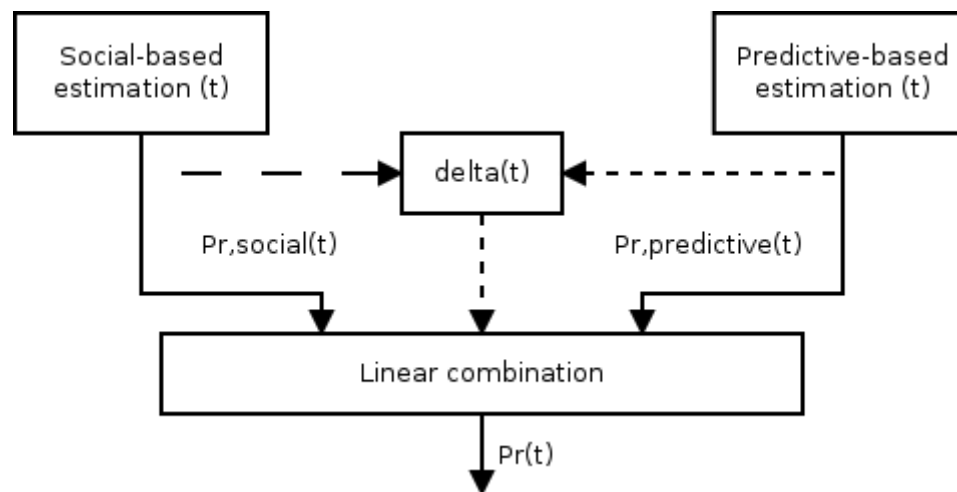
- **Social- and predictive-based information have different probability distribution**  
→ **Use of rank merging**
- **Weighting different information:**
  - Predictive information are more reliable for older resources
  - Social-based information may be used otherwise
- **Resource age is used to determine the weight in rank-merging**



# Linear-Adaptive algorithm



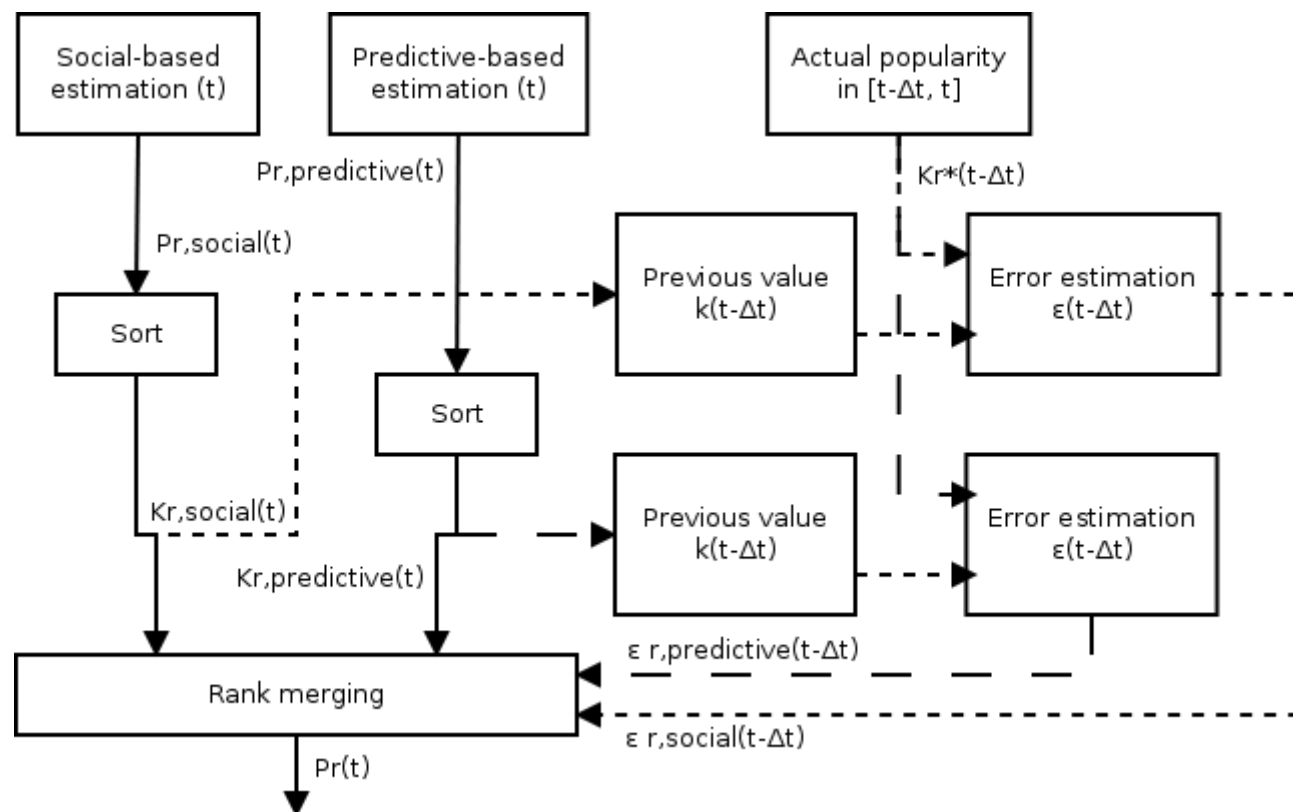
- **Social-based and predictive based information have different probability distribution**
  - use of adaptive technique to estimate the weight of each information
  - need to normalize different values
- **The weighting function takes into account *median* and *quartile* information about social information and predicted accesses for the whole working set**



# Rank-adaptive algorithm



- **Use of rank merging** → handles different probability distribution
- **Use of a feedback on the popularity estimation errors** in previous interval to compute the weight used in rank merging







- **Simulation based on Omnet++ framework**

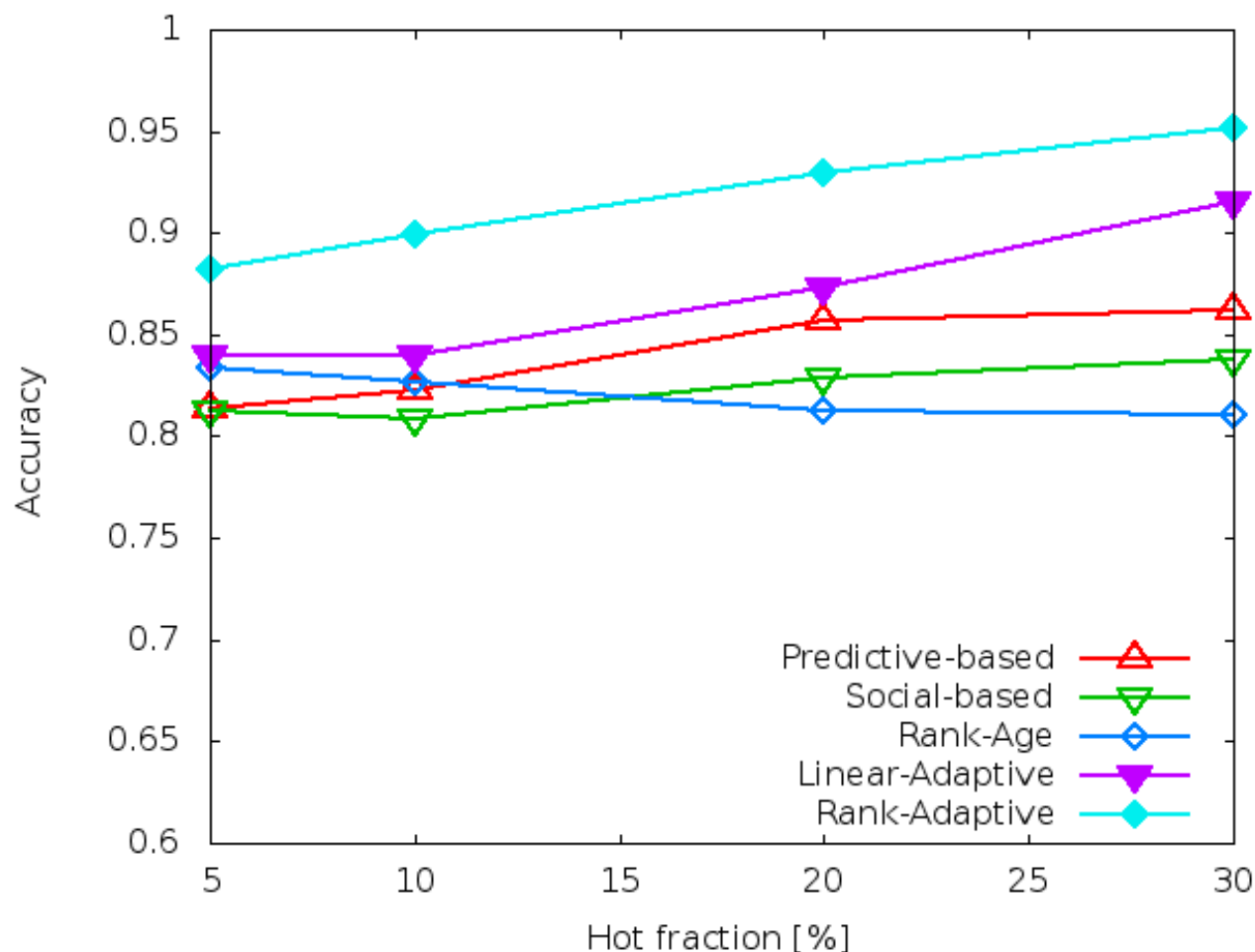
- User population up to 20000 units
- Average of 100 requests/sec
- 12 hours of simulated time
- $\Delta t = 20$  minutes
- Main metric: accuracy =  $|HS(t) \cap HS^*(t)| / |HS^*(t)|$

Parameter	Range	Default
Hot fraction [%]	5%-30%	20%
Upload percentage [%]	1%-20%	5%
User/resource popularity correlation	0.6-0.8	0.7

# Performance evaluation



- Predictive and social-aware algorithms can be improved
- Adaptive algorithms outperforms other solutions
- Rank-age algorithm provides poor performance because it tends to prefer younger resources even when they are not popular

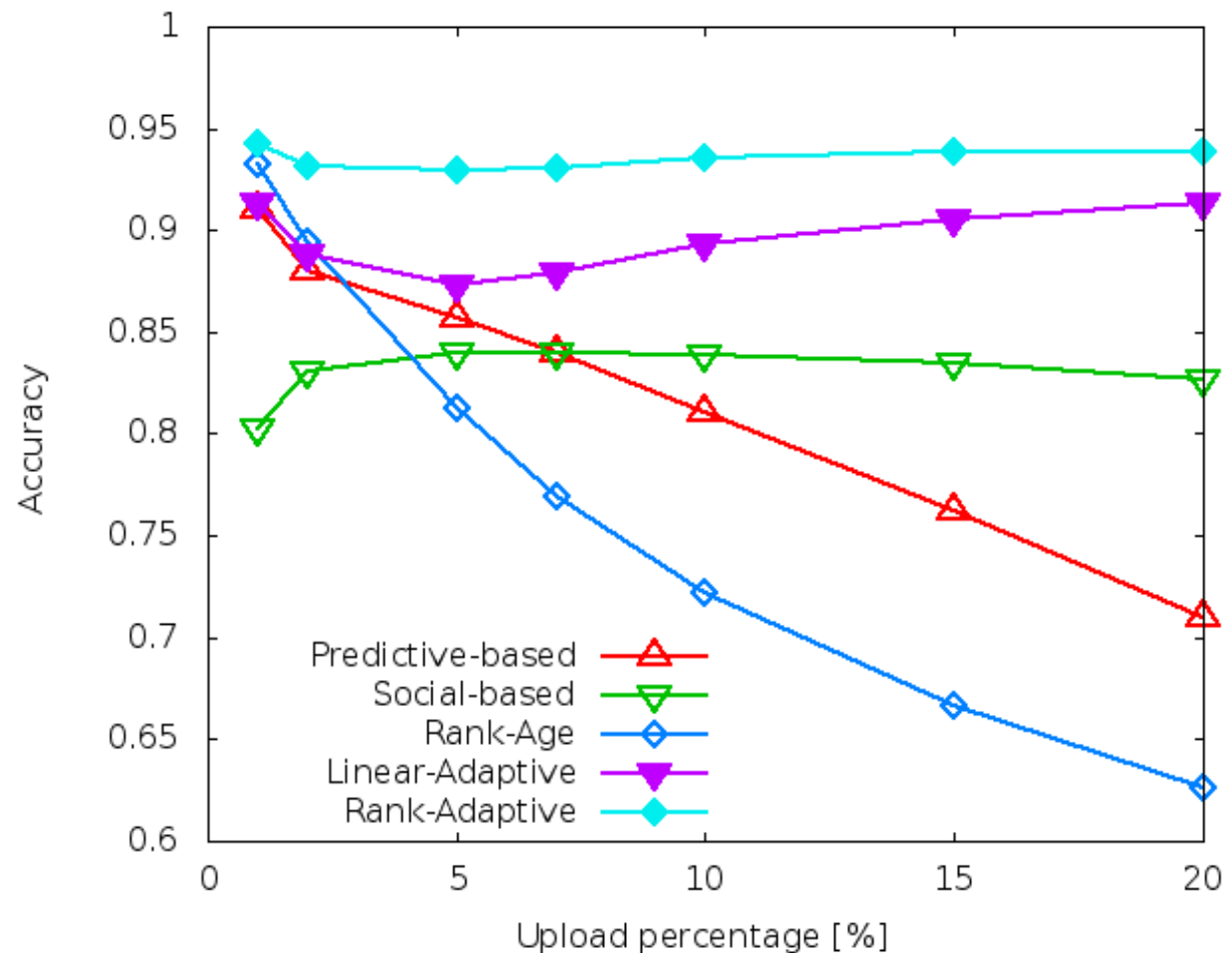


**→ Need to evaluate performance stability**

# Sensitivity to workload dynamics



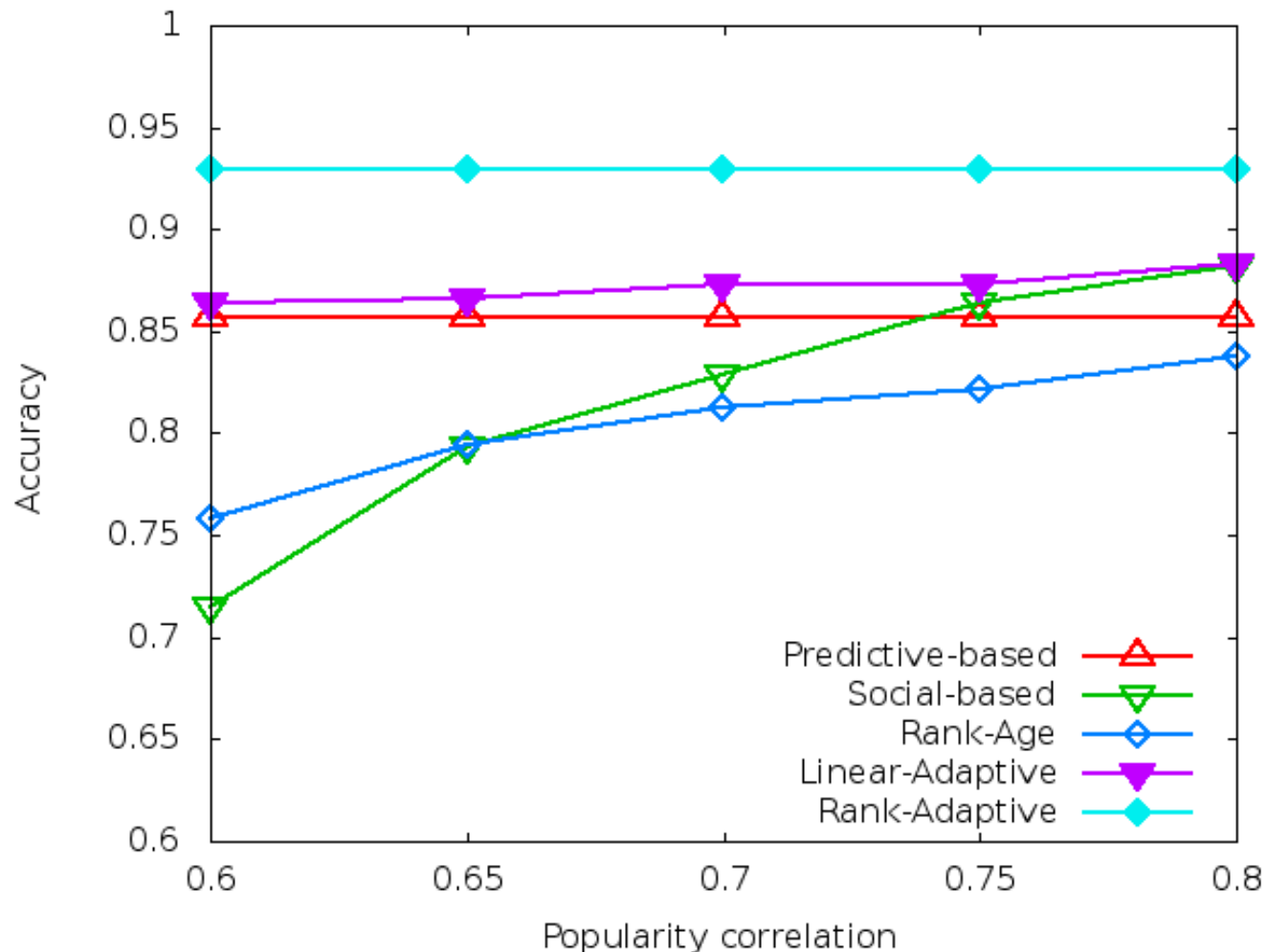
- Prediction is highly sensitive to upload percentage
- Social-aware algorithm is not sensitive to workload dynamics
- Rank-age algorithm provides poor performance when many young resources are present
- Adaptive algorithms provide stable performance



# Sensitivity to social parameters



- Prediction is not affected by social phenomena
- Social-aware is highly sensitive to the correlation between user and resource popularity
- Rank-age relies on social-aware algorithm and shares its drawback
- Adaptive algorithms provide very stable performance





- **Content management will be fundamental for future social network applications**
  - Need to identify the Hot set
  - Must cope with novel challenges (social interaction, short resource lifespan, ...)
  - Need for high accuracy and stable performance
  - Can rely on heterogeneous information, but we must combine them
- **Proposal of different algorithms that combine heterogeneous information**
  - Adaptive techniques allow to exploit the benefits of predictive and social-aware information
  - Non-adaptive approach result in poor and highly variable performance

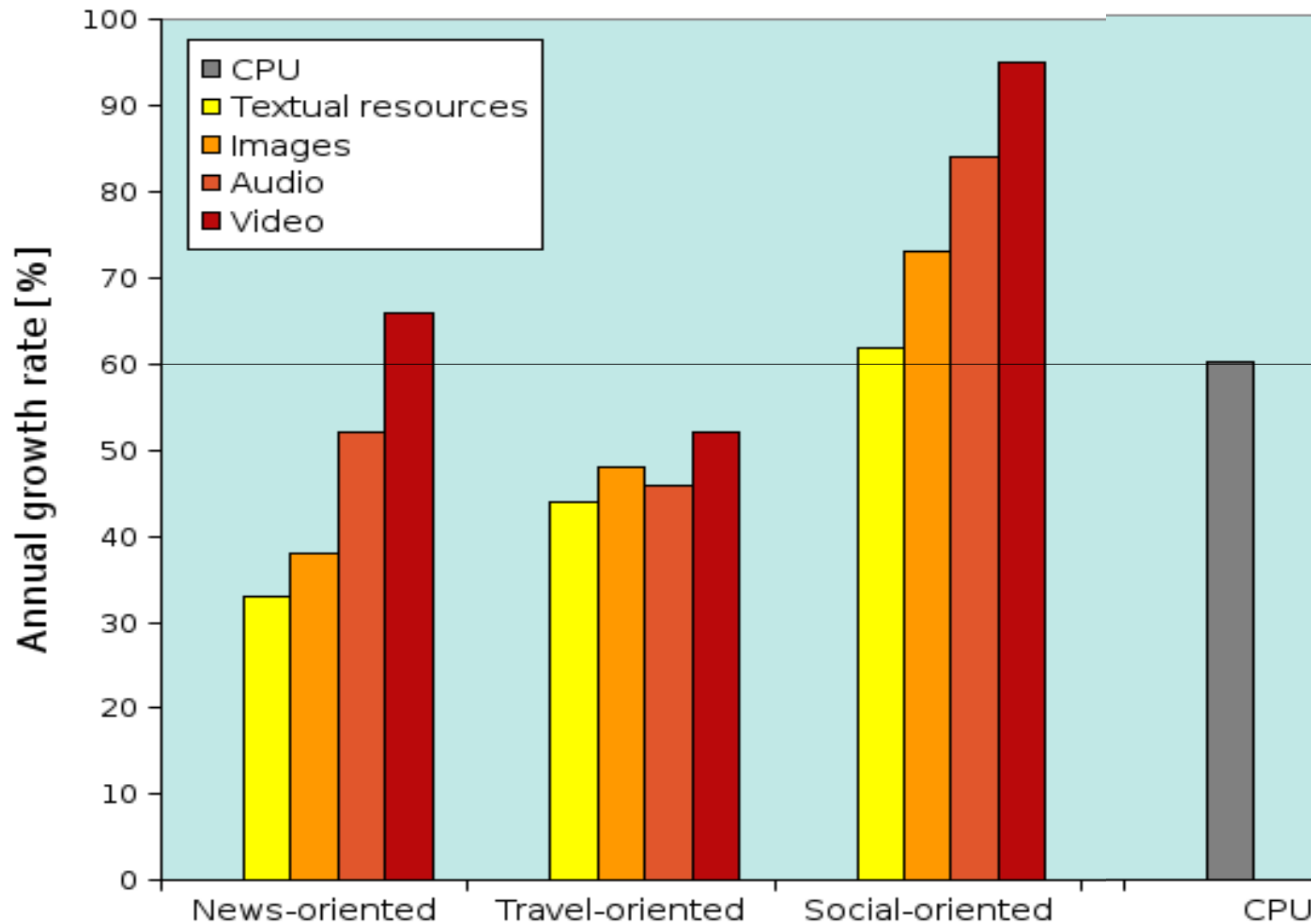


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# Expected growth of computational demands



**Blue**







- **Merging social-aware and predictive information**

- $p_rP(t)$  → predictive
- $p_rS(t)$  → social
- $\delta(t)$  → weight

- **That is:**

- $p_r(t) = \delta(t) p_rP(t) + (1 - \delta(t)) p_rS(t)$
- $\delta(t) = \text{QWM}(PS(t)) / (\text{QWM}(PS(t)) + \text{QWM}(PP(t)))$

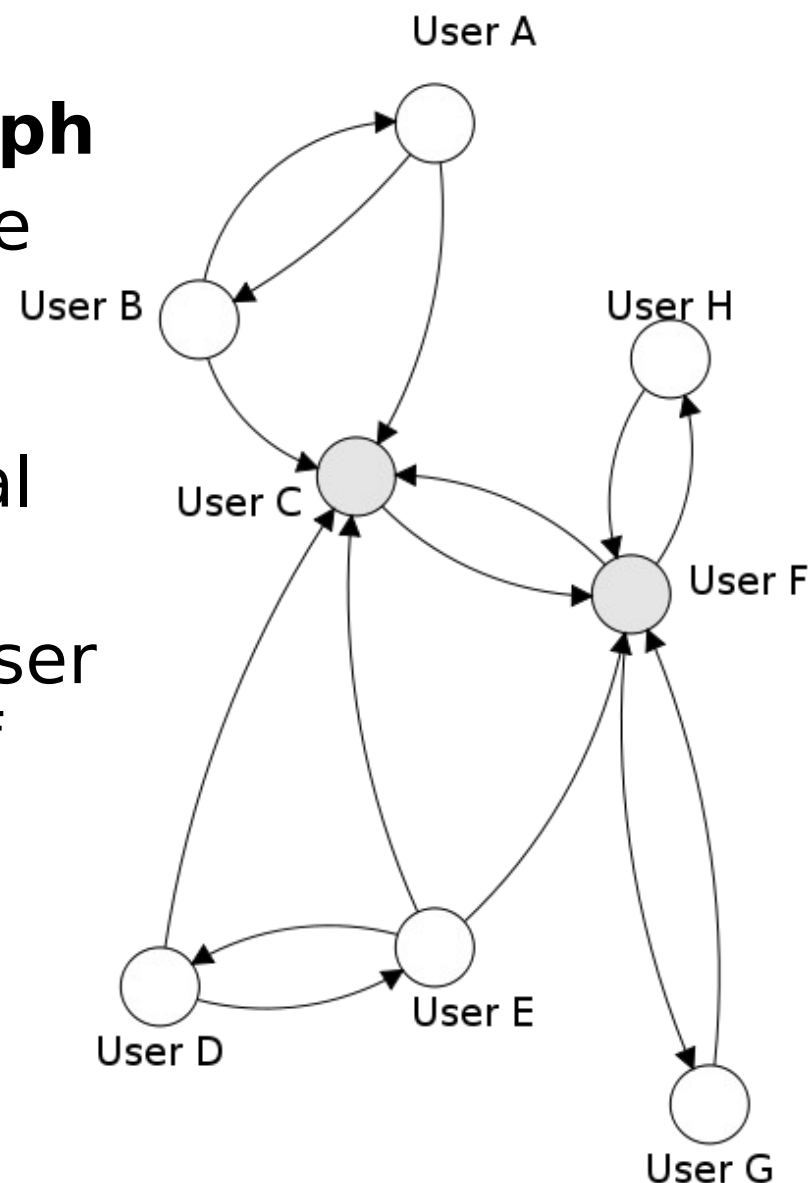


- **History of past accesses to resource r represented as a time series:**
  - $D_r(t) = \{d_r(t), d_r(t-\Delta t), \dots, d_r(t-(n-1)\Delta t)\}$
  - $d_r(t)$  is number of accesses to resource r in interval  $[t-\Delta t, t]$ ,  $d_r(t-\Delta t)$  refer to  $[t-2\Delta t, t-\Delta t]$ ,  
...
- **Use of an EWMA model for prediction:**
  - $d_r^*(t, t+\Delta t) = \gamma d_r^*(t, t+\Delta t) + (1-\gamma)d_r(t)$
  - $\gamma = 2/n$ , where n is the time series length
- **Other prediction models are possible**



- **Social network can be represented as a directed graph**

- Reverse contact represent the popularity of a user within the social network
- User navigation exploits social links
- Strong correlation between user popularity and popularity of uploaded resources
- → Popular users are likely to publish popular content





- **Most innovative class of algorithms**
  - Merges information from two sources:
  - Prediction
  - Social information
- **Need for a reliable way to merge two completely different sets of data**
  - Different value ranges
  - Different probability distributions
- **Use of a robust weighting function**
  - Two-sided quartile weighted median
  - Given distribution  $P(t)$ :
  - $QWM(P(t)) = (Q_{25}(P(t)) + 2Q_{50}(P(t)) + Q_{75}(P(t))) / 4$

**Red**



# Green



***Black***

