
A Fog Computing Service Placement for Smart Cities based on Genetic Algorithms

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Background and motivation

Cyber-physical environments driven by **geographically distributed sensors**

- Increasing amount of information to be filtered and processed

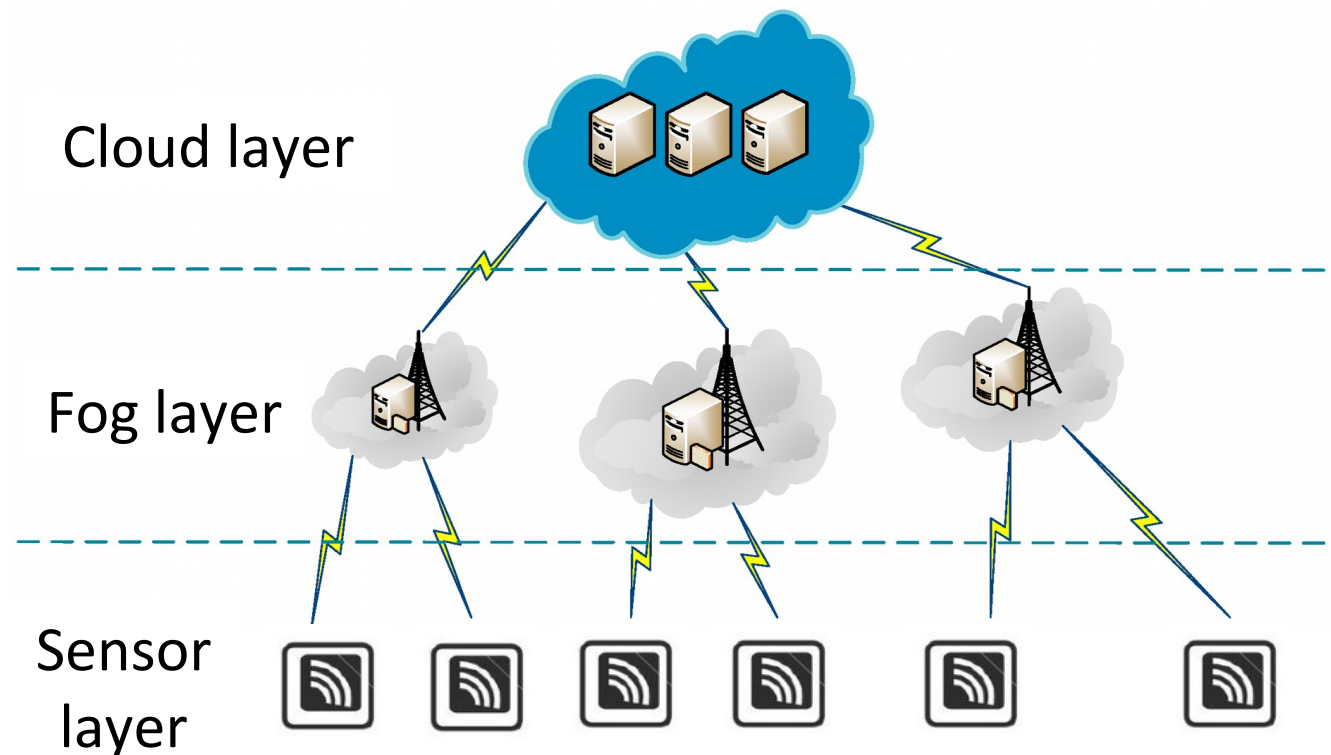
Excessive delay and **scalability issues** for some applications:

- Applications requiring very low and predictable latency (traffic control, support for autonomous driving)
- Geo-distributed applications (pipeline monitoring, sensor networks to monitor the environment)
- Fast mobile applications (smart connected vehicle, connected rail)
- Large-scale distributed control systems (smart grid, smart traffic monitoring)

Fog Computing

- Intermediate layer of fog nodes close to the sensors
- Services moved to the edge of the network: filtering, aggregation and/or latency critical tasks

Goal:
improve latency
and scalability



- New challenges
 - Existing studies:
 - Focus on the level between Fog and Cloud layers
 - Optimizing allocation of processing tasks on cloud infrastructure
 - Solutions exploiting fog-to-fog nodes communication
 - Less covered issue
- Mapping sensor data flows over fog nodes**
- Common assumption:
 - Fog nodes directly communicate with sensors - single-hop wireless connections
 - **Critical task** to reduce global latency and processing time for high QoS in terms of response time

Problem definition

- Smart city scenario:
 - **City monitoring application** (e.g., traffic intensity, air quality, ...)
 - Data collected in the Cloud infrastructure for value-added services (e.g, traffic or pollution forecast)
- Three layers:
 - **Sensor layer** of wireless sensors
 - **Fog layer** for preliminary data pre-processing (filtering, aggregation) or anomaly detection
 - **Cloud layer** as final data destination of refined data samples (analysis and storage)
- **Mapping sensor data flows over the fog layer**

Contributions

Twofold contribution:

- 1) **Optimization model** for mapping incoming workload over fog nodes
 - Latency due to communication
 - Processing time due to local load
- 2) **Heuristic** to solve the optimization problem in a scalable way
 - Genetic Algorithms (GAs)

Realistic scenario

- **Smart city environment**

Geographic testbed based on realistic scenario of Fog architecture in a small-sized city in Italy

Problem modeling

- Set of S sensors
- Sensors produce data at a steady rate: frequency λ_i for sensor i
- Fog layer: F nodes
- One cloud data center
- **Response time** contributions:
 - Network-based latency $\delta_{i,j}$ of communication between sensor i and fog node j
 - Network-based latency δ_j of communication between fog node j and the cloud data center
 - Processing time on fog node: $1/\mu_j$ time to process a data packet on node j and the data rate λ_j arriving at fog node j

Goal: guarantee
a fast response

- **Mapping incoming workload over fog nodes**
- *Assumption:* all data of a sensor are sent to the same fog node
- **Main decision variable:** matrix \mathbf{X} of boolean flags $x_{i,j}$

$$x_{i,j} = \begin{cases} 1 & \text{if sensor } i \text{ is sending data to fog node } j \\ 0 & \text{otherwise} \end{cases}$$

$$\min \text{obj}(X) = \sum_{i \in \mathcal{S}} \sum_{j \in \mathcal{F}} x_{i,j} \cdot \left(\frac{1}{\mu_j - \lambda_j} + \delta_{i,j} + \delta_j \right)$$

Processing time derived
from Little's result applied to
a M/G/1 model

subject to:

$$\lambda_j = \sum_{i \in \mathcal{S}} x_{i,j} \cdot \lambda_i \quad \forall j \in \mathcal{F}, \quad (1) \text{ Arrival load on fog node } j$$

$$\sum_{j \in \mathcal{F}} x_{i,j} = 1 \quad \forall i \in \mathcal{S}, \quad (2) \text{ Mapping on one and only one fog node}$$

$$\lambda_j < \mu_j \quad \forall j \in \mathcal{F}, \quad (3) \text{ No overload conditions}$$

$$x_{i,j} = \{0, 1\}, \quad \forall i \in \mathcal{S}, j \in \mathcal{F}, \quad (4) \text{ Boolean nature of decision variables}$$

Heuristic algorithm

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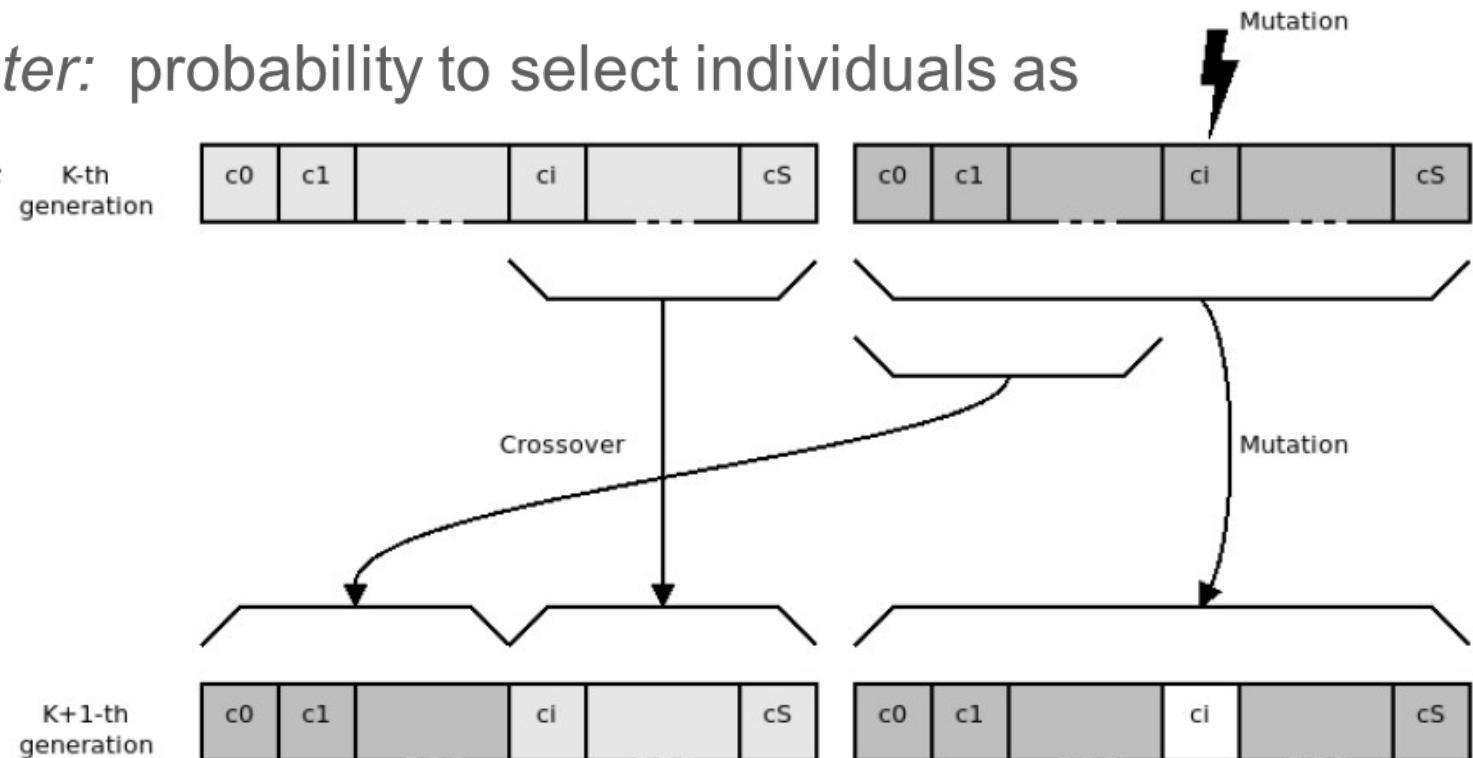


- Solution based on **Genetic Algorithms (GAs)**
 - Viability evaluation
- Population of individuals
 - Each **individual** represents a candidate solution encoded in a chromosome
 - **Chromosome** composed by a fixed number of genes
 - **Genes** represent the single parameters characterizing a solution
- Population of individuals initialized randomly
- **Fitness function** applied to each individual
 - Describing the objective function of the optimization problem
- Evolution of population (set of generations) to improve the fitness of the population
- Three operators: mutation, crossover, selection

Mutation and Crossover

- **Mutation:** change of single or group of genes in a chromosome
 - *Main parameter:* probability to select an individual to perform mutation on one of its genes P_{mut}
- **Crossover:** merge of two individuals by exchanging part of their chromosome

- *Main parameter:* probability to select individuals as parents P_{cross}



- **Selection:** selection of individuals passing to the next generation
 - Stable population size over generations
- **Approach:**
 - Fitness function applied to each individual (including new ones)
 - Probability of being selected for the next generation proportional to fitness value

Solution encoding

- A solutions encoded as a chromosome
- Chromosome: a set of S genes, with S number of sensors
- Gene: an integer number from 1 to F , with F number of fog nodes
- The i^{th} gene in a chromosome:
- Objective function used as basis $c_i = \{j : x_{i,j} = 1\}$
- Direct mapping between chromosomes and solutions of optimization problems - constraint (2)
- Constraints satisfied by the encoding except (3) on fog nodes overload
 - Embedded in the fitness function through penalty on overloading individuals

Experimental testbed

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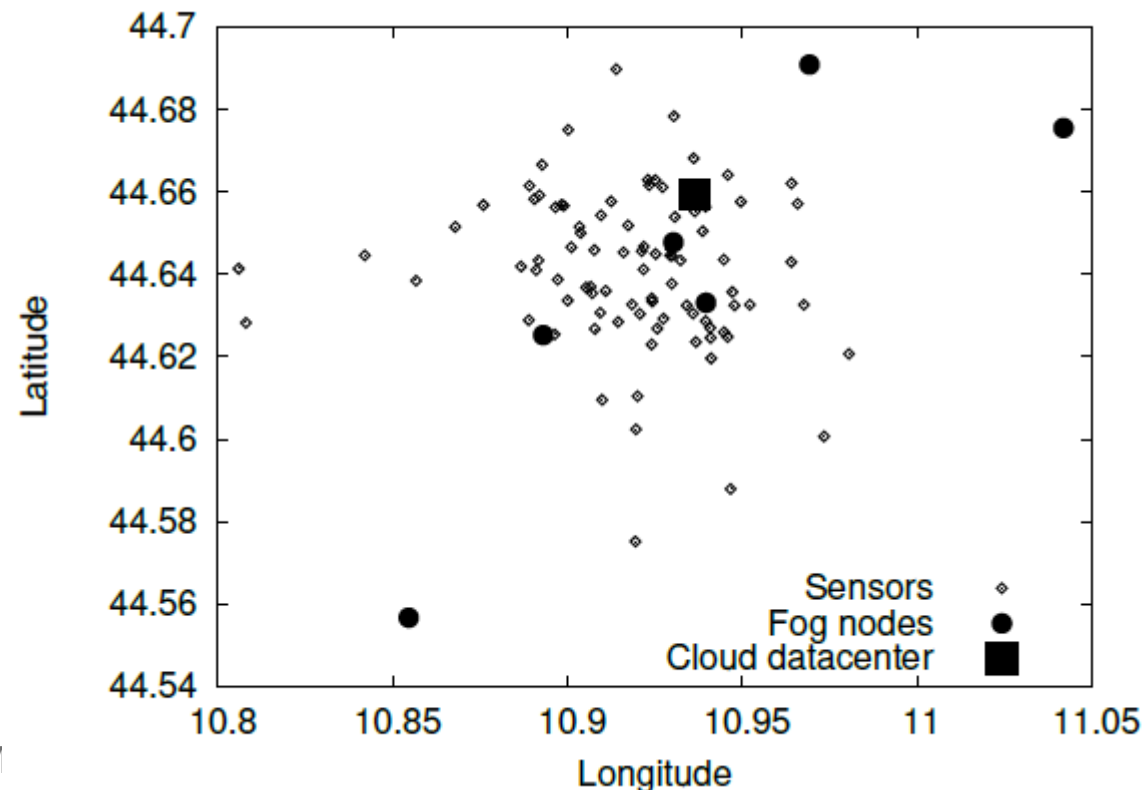


- **Realistic** based on the **small city of Modena** - Italy (180.000 inhabitants)
- Assumption: support for traffic monitoring application
- Sensors: on main streets, collecting data on traffic measures (90)
- Fog nodes: buildings hosting municipality offices (5)
- Municipality data center (1)
- Euclidean distance to model communication latency

$$\lambda_i = 1, \forall i \in S$$

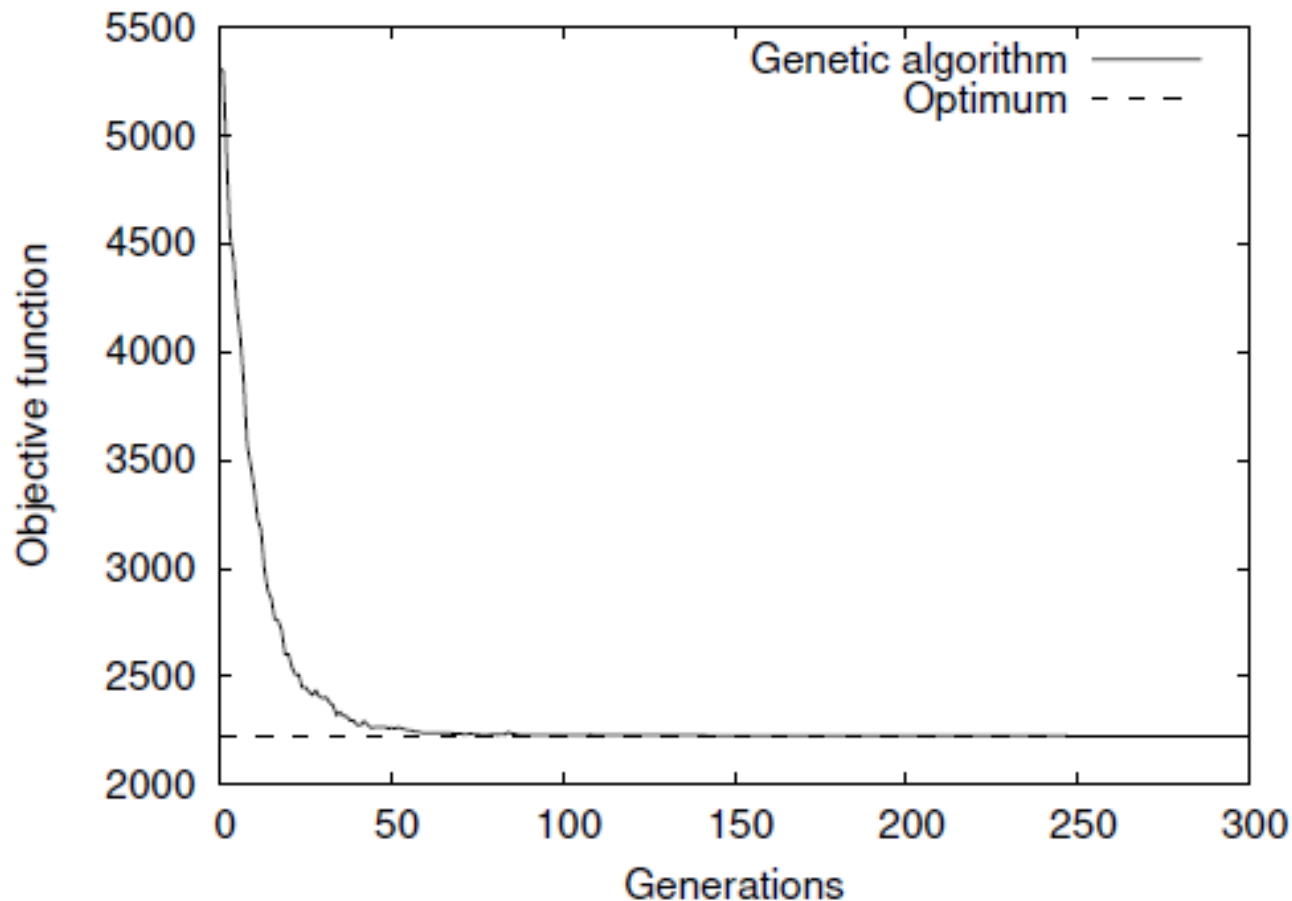
$$\mu_j = 100, \forall j \in F$$

- Optimization problem:
AMPL / CPLEX
- GA: Distributed Evolutionary
Algorithms in Python



Genetic algorithm performance

- Fast Convergence (<1% between fitness and optimal values)
- Execution time: one order of magnitude lower for convergence



Sensitivity Analysis

Evaluating stability of the results against main parameters variance

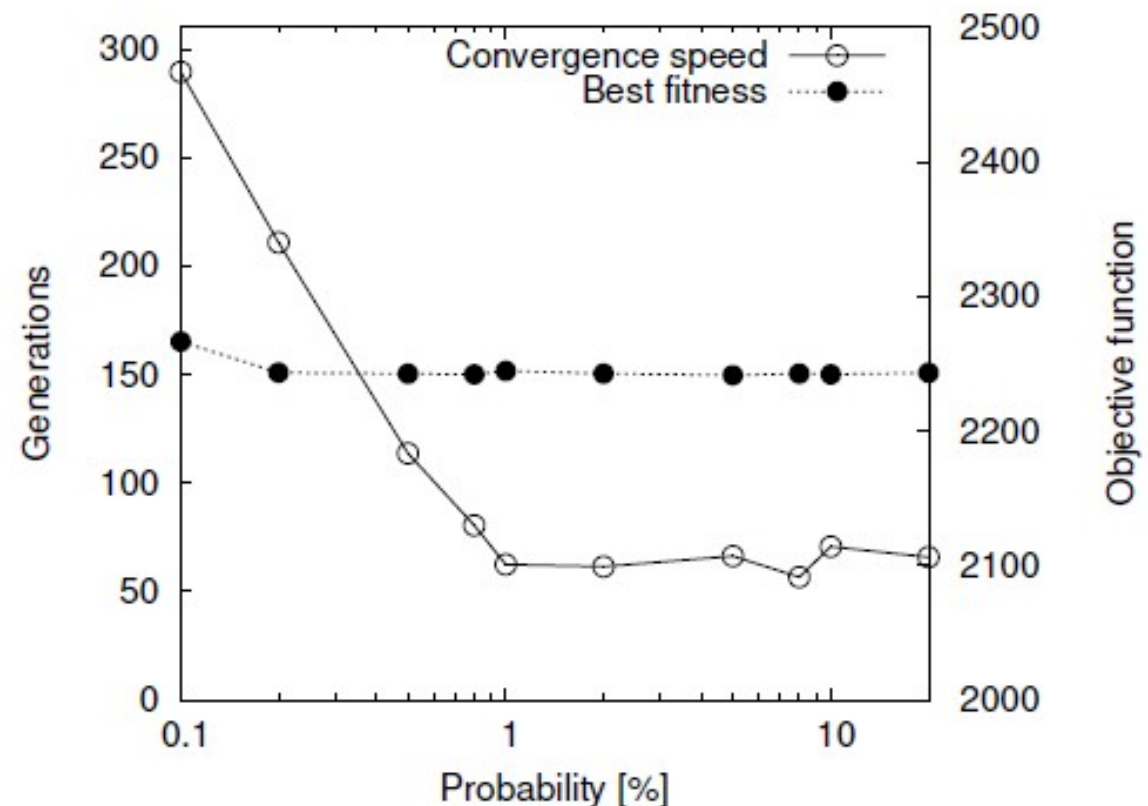
- 1) Probability of selecting an individual for a crossover operation P_{cross}
[0.1%, 20%]

Number of generations

- Non-negligible dependence
- Stability for $P_{cross} > 1\%$

Best fitness value

- *Stable*



Sensitivity Analysis

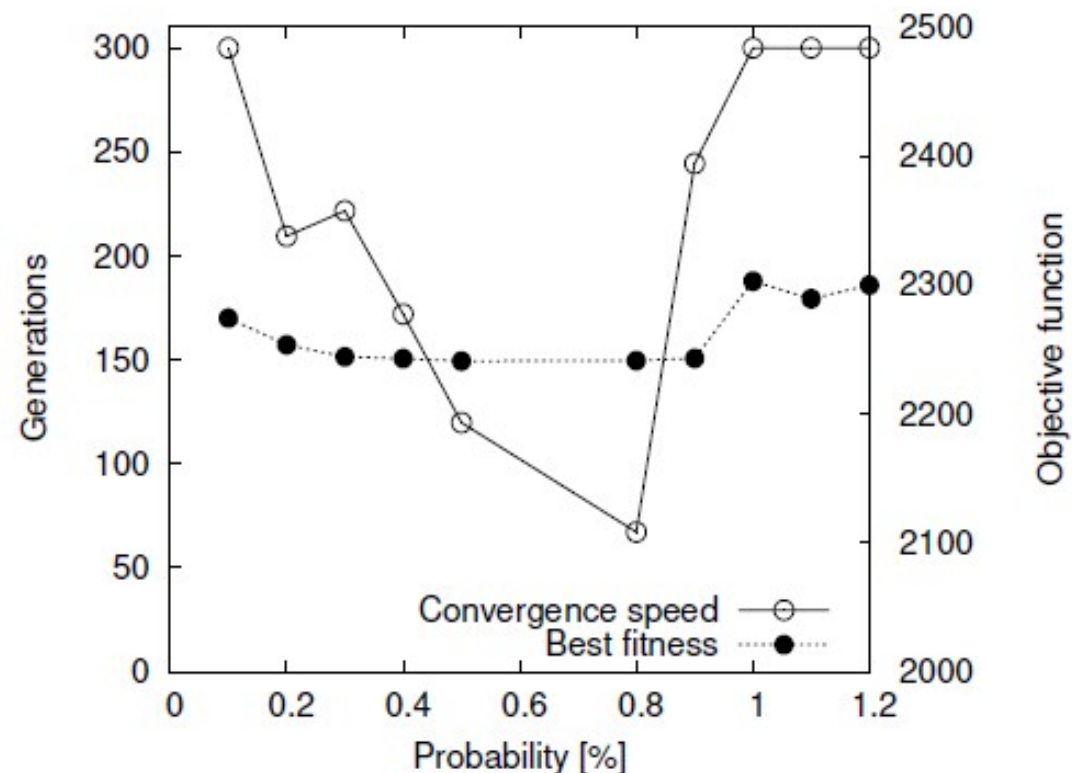
2) Probability of selecting an individual for a mutation operation P_{mut}
[0.1%, 1.2%]

No converge within the threshold (300 generations) for very low (0.1%) and high values (>1%) of P_{mut}

V-shaped curve with point of fast convergence close to 0.8%

Low P_{mut} : low possibility to explore solution space

Hit P_{mut} : late convergence due to fast changes in population



Concluding remarks

- Scenario: Fog Computing for smart city applications
- Challenge: mapping sensors data flows over fog nodes
- Contributions: optimization model and GA-based heuristic
- Results:
 - GA-based heuristic is a **viable solution**
Reach optimal solution in presence of a complex problem with integer programming and non-linear objective function
 - **Sensitivity analysis** on main parameters
- Future directions:
 - More complex scenarios involving **dynamic changes in workload**
 - Sensors mobility
 - Adaptive sampling techniques at the sensor level

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Thanks for your attention!